

VAMPIRE THE MASQUERADE

NAME: _____ NATURE: _____ GENERATION: _____
 PLAYER: _____ DEMEANOR: _____ SIRE: _____
 CHRONICLE: _____ CLAN: _____ CONCEPT: _____

ATTRIBUTES

PHYSICAL		SOCIAL		MENTAL	
Strength	●0000	Charisma	●0000	Perception	●0000
Dexterity	●0000	Manipulation	●0000	Intelligence	●0000
Stamina	●0000	Appearance	●0000	Wits	●0000

ABILITIES

TALENTS		SKILLS		KNOWLEDGES	
Alertness	00000	Animal Ken	00000	Academics	00000
Athletics	00000	Crafts	00000	Computer	00000
Brawl	00000	Drive	00000	Finance	00000
Dodge	00000	Etiquette	00000	Investigation	00000
Empathy	00000	Firearms	00000	Law	00000
Expression	00000	Melee	00000	Linguistics	00000
Intimidation	00000	Music	00000	Medicine	00000
Leadership	00000	Security	00000	Occult	00000
Streetwise	00000	Stealth	00000	Politics	00000
Subterfuge	00000	Survival	00000	Science	00000

ADVANTAGES

BACKGROUNDS		DISCIPLINES		VIRTUES	
_____	00000	_____	00000	Conscience/Conviction	●0000
_____	00000	_____	00000	_____	_____
_____	00000	_____	00000	Self-Control/Instinct	●0000
_____	00000	_____	00000	_____	_____
_____	00000	_____	00000	Courage	●0000
_____	00000	_____	00000	_____	_____

← MÉRITS/FLAWS →	← HUMANITY / PATH →	← HEALTH →
_____	0 0 0 0 0 0 0 0 0 0	Bruised <input type="checkbox"/>
_____	_____	Hurt -1 <input type="checkbox"/>
_____	← WILLPOWER →	Injured -1 <input type="checkbox"/>
_____	0 0 0 0 0 0 0 0 0 0	Wounded -2 <input type="checkbox"/>
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Mauled -2 <input type="checkbox"/>
_____	← BLOOD POOL →	Crippled -5 <input type="checkbox"/>
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Incapacitated <input type="checkbox"/>
_____	← WEARNESS →	_____
_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	_____

EXPANDED BACKGROUND

← ALLIES →	← MENTOR →
_____	_____
_____	_____
CONTACTS	RESOURCES
_____	_____
_____	_____
FAME	RETAINERS
_____	_____
_____	_____
HERD	STATUS
_____	_____
_____	_____
INFLUENCE	OTHER
_____	_____
_____	_____

RITUALS

NAME	LEVEL
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

EXPERIENCE

TOTAL : _____
 TOTAL SPENT : _____
 Spenton: _____

DERANGEMENTS

BLOOD BONDS / VINCOLI

BOUND TO	RATING	BOUND TO	RATING
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____